The Representation of Natural Numbers in Quantum Mechanics

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This paper represents one approach to making explicit some of the assumptions and conditions implied in the widespread representation of numbers by composite quantum systems. Any nonempty set and associated operations is a set of natural numbers or a model of arithmetic if the set and operations satisfy the axioms of number theory or arithmetic. This work is limited to $k-ary$ representations of length L and to the axioms for arithmetic modulo k^L. A model of the axioms is described based on an abstract L fold tensor product Hilbert space $\mathcal{H}^{arith}$. Unitary maps of this space onto a physical parameter based product space $\mathcal{H}^{phy}$ are then described. Each of these maps makes states in $\mathcal{H}^{phy}$, and the induced operators, a model of the axioms. Consequences of the existence of many of these maps are discussed along with the dependence of Grover's and Shor's Algorithms on these maps. The importance of the main physical requirement, that the basic arithmetic operations are efficiently implementable, is discussed. This condition states that there exist physically realizable Hamiltonians that can implement the basic arithmetic operations and that the space-time and thermodynamic resources required are polynomial in L.

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I. INTRODUCTION

As is well known numbers play an essential role in physics and in many other disciplines. The results of both experimental work and theoretical computations are often given as numbers. Comparison of these numbers is essential to the validation process for any physical theory such as quantum mechanics. As inputs to or outputs of computations or experiments, numbers correspond to states of physical systems. From an information theoretic viewpoint, this correspondence is essential as these states carry information. As Landauer has emphasized, "Information is Physical" [1]. This is taken very seriously here.

However, the fact that many states of many physical systems correspond to numbers, has, for the most part, been assumed and used implicitly. There has been little attempt to make explicit the assumptions and conditions involved in representing numbers by states of physical systems.

This paper represents one approach to making some of the assumptions and conditions explicit. The emphasis is on the mathematical and physical aspects in the representation of numbers by states of physical systems. No new models of computation are presented. However making the assumptions explicit does offer some insight into the importance of various conditions that may not have been realized so far. An example (Section V) is the essential role played by the condition that there exist physically realizable dynamical operators that can efficiently implement basic arithmetic operations. The fact that these conditions are satisfied for a wide variety of systems, as shown by the ubiquitous existence of computers, does not detract from their importance.

Such a study is also relevant to the development of a coherent theory of mathematics and physics together, which, in one form or another, is a goal of many physicists [2–4]. Any such coherent theory must take account in detail of how numbers are represented by states of physical systems.

In this paper considerations will be limited to quantum systems. This is not a serious limitation because of the assumed universal applicability of quantum mechanics or a related theory such as quantum field theory. In this case all physical systems are quantum systems and all states of these systems are (pure or mixed) quantum states. This is the case whether the systems are microscopic or macroscopic or whether macroscopic systems can be described by classical mechanics.

For quantum systems numbers are represented by tensor products of states of different degrees of freedom of a system. Usually the system is composite with each degree of freedom associated with a component system. For microscopic systems one condition systems must satisfy is that they have states for which the switching time, t_{sw}, is short compared to the decoherence time t_{dec} or $t_{sw} \ll t_{dec}$ [5]. This is a dynamic condition as it is based on the Hamiltonian for the systems including their interaction with other systems and the environment.

This condition eliminates many state spaces of microscopic quantum systems for representation of numbers. A 2-dimensional example would be the state space based on two highly excited states of nuclei that have halflives short compared to t_{sw}. On the other hand spin projection states of spin $1/2$ ground state nuclei in in molecules in a magnetic field are suitable and are used in NMR quantum computers [6–8].

Macroscopic quantum systems are such that $t_{sw} \gg t_{dec}$ for all states of interest. In this case the systems are candidates for number representation for classical computation if the systems have states that are stabilized by en-

vironmental interactions for times long compared to the switching time. The widespread existence of macroscopic computers shows that both $t_{sw} \gg t_{dec}$ and environmental stabilization occurs for many quantum systems.

Because of the recent widespread interest in quantum computing, the emphasis of this paper is on number representation by states of microscopic quantum systems. However most of the material also applies to macroscopic systems.

The first step in giving an exact meaning to the representation of numbers by tensor product states of quantum systems is to specify exactly what natural numbers are. Without such a specification all computations are meaningless physical operations. Here the axiomatic approach is used by defining a nonempty set as a set of all natural numbers if it is a model of the axioms of number theory or arithmetic [9,10]. These axioms are discussed in the next section along with changes needed to account for the limitation of this paper to tensor product states with an arbitrary but fixed finite number L of components, or $k - ary$ representations of length L. The corresponding arithmetic becomes arithmetic modulo k^L.

It is possible to model the axioms directly on a physical Hilbert space $\mathcal{H}^{phy}$ describing a composite quantum system with L components. However the literature on quantum computing makes much use of product qubit states of the form $|\underline{s}\rangle$ where $\underline{s}$ is any function from $1, 2, \cdots, L$ to $\{0, 1\}$. Since the Hilbert space of these states is a very useful reference base for discussing quantum computation that is independent of any physical model, this approach will be used here.

To this end a purely mathematical model of these axioms is described in Section III that is based on a tensor product Hilbert space $\mathcal{H}^{arith} = \otimes_{j=1}^{L} \mathcal{H}_j$ of L k dimensional Hilbert spaces $\mathcal{H}_j$. Unitary operators on this space are defined to correspond to the basic arithmetic operations, successor, plus, and times, whose properties are given by the axioms. The presence of L successor operators, one for each power of k, rather than just one as described by the axioms, is based on the condition of efficient implementation discussed later on.

Tensor product states of physical properties of microscopic composite quantum systems belonging to the Hilbert space $\mathcal{H}^{phy}$ are discussed in Section IV. A priori these states, as products over a label set A of L physical parameter values, do not correspond to any number. Also operators on these states are meaningless regarding any numerical interpretation.

This is remedied by describing tensor product preserving unitary operators from $\mathcal{H}^{arith}$ to $\mathcal{H}^{phy}$. For each of these operators, $\mathcal{H}^{phy}$, along with induced representations of the operators for the basic arithmetic operations, becomes a model for the axioms of modular arithmetic.

So far nothing has been said about the physical realizability of any of these models of the axioms. This is especially relevant for the operators as they are many system nonlocal operators. This is remedied in Section V where the important condition of efficient implementability of the basic arithmetic operations is described. In essence the condition requires that a composite quantum system be such that there exist physically realizable Hamiltonians that can implement the basic arithmetic operations. In addition the space-time and thermodynamic resources required for implementation must be polynomial in L. The importance of this condition rests in the fact that it is additional to and independent of the axioms of arithmetic. To see this one notes that there are many models of the axioms that do not satisfy this requirement. A simple physical model is any one based on an unary representation of the numbers as most arithmetic operations are inefficient in this representation.

The question arises if use of $\mathcal{H}^{arith}$ can be bypassed by modeling the axioms directly on $\mathcal{H}^{phy}$ where $\mathcal{H}^{phy}$ has an arbitrary tensor product structure. In general this is possible as any structure satisfying the axioms is acceptable. The discussion of this in Section VI is based on a description of properties of a set of operators indexed by a set of physical parameters. The properties are also defined to address the question of necessary and sufficient conditions to conclude that $\mathcal{H}^{phy}$ must have a tensor product structure suitable for length L $k - ary$ representations of numbers.

A final section discusses some other aspects and open questions resulting from this work. The importance of the efficient implementability condition in excluding most models of modular arithmetic on $\mathcal{H}^{phy}$ is noted as are some aspects of the use of numbers to describe $k - ary$ representations of length L.

It must be emphasized that the work of this paper is one attempt to make explicit the assumptions and conditions that are assumed implicitly in the representation of numbers by states of quantum systems and in work in the the literature on quantum computing. Examples of this work are given in papers by Beckman et. al. [12] and Vedral et.al. [13] that describe networks of quantum gates to carry out basic arithmetic operations. The description is in terms of unitary operators on $\mathcal{H}^{arith}$ (extended to include ancillary qubits) as ordered products of polynomially many elementary gate operators. The distinction between physical models, with the associated requirement of efficient physical implementation, and mathematical models is not maintained (and is not needed) in the papers. Also efficient physical implementability implies more than minimizing the number of ancillary qubits and restriction to polynomially many gate operations. These aspects are discussed more in Sections III and V.

II. THE AXIOMATIC DESCRIPTION OF NUMBERS

The first step in making explicit what is involved in the representation of numbers by quantum states is to define the natural numbers. One method of doing this

is to follow mathematical logic and define any nonempty set to be a set of natural numbers if it is a model for the axioms of arithmetic or number theory [9,10]. A model for any axiom system is a collection of elements in which all the axioms are true.

Here the main interest is models of arithmetic based on Hilbert spaces that are tensor products of an arbitrary but fixed number of component spaces. As a result the axioms to be satisfied are those for arithmetic modulo N where N is arbitrary but fixed. This arithmetic satisfies some of the axioms for all natural numbers. Others need to be either deleted or modified. It also satisfies axioms for a commutative ring with identity [11].

The exact form and content of axioms for modular arithmetic is not important here. What is important is that both the arithmetic and ring axioms have in common the required existence of binary operations $+$ and $\times$ with certain properties. Also an unary successor operation S is required by the arithmetic axioms. The properties the binary operations must have include commutativity, associativity, the existence of identities 0 and $S(0)$ for $+$ and $\times$, and the distributivity of $\times$ relative to $+$. Also S commutes with $+$ and $x \times S(y) = x \times y + x$ for all x, y.[1] The arithmetic axioms defining an order relation and the induction schema are not considered as they are not needed for the purposes of this paper. However it is useful to keep in mind that the ordering axioms establish the discreteness of the natural numbers in the sense that there is no number between x and its successor $S(x)$.

III. ABSTRACT HILBERT SPACE MODELS

The next step is the description of a purely mathematical model of these axioms based on whatever mathematical systems are appropriate for the physical systems being considered. Since interest here is in $k - ary$ representations of length L of natural numbers for composite quantum systems, a model based on an abstract Hilbert space $\mathcal{H}^{arith}$ is needed. To this end let $\mathcal{H}^{arith} = \otimes_{j=1}^{L} \mathcal{H}_j$ be an L fold tensor product Hilbert space where $\mathcal{H}_j$ is a k dimensional Hilbert space.

For each j, the basis states of interest in $\mathcal{H}_j$ have the form $|\ell, j\rangle$ where j denotes the label or property characterizing a qubyte and $\ell = 0, 1, \cdots, k-1$. A product state basis in $\mathcal{H}$ can be given in the form $|\underline{s}\rangle = \otimes_{j=1}^{L} |\underline{s}(j), j\rangle$ where $\underline{s}$ is any function from $1, \cdots, L$ to $0, \cdots, k-1$. (Here qubits or qubytes [14,15] refer to quantum bits or bytes of information for $k = 2$ or $k \geq 2$ respectively.)

The presence of the parameter j in the state and not as a subscript, as in $\otimes_{j=1}^{L} |\underline{s}(j)\rangle_j$, is required as the action of operators corresponding to the basic arithmetic operations depends on the value of j. It is not possible to express this dependence if j appears as a subscript of $\rangle$ and not between $|$ and $\rangle$.

An important function of the axioms is to provide properties of the unary operation S and the binary operations $+$ and $\times$. For reasons based on efficient implementation (Section V), it is quite useful to define L different successor operators, V_j^{+1}, for $j = 1, \cdots, L$. These operators are defined to correspond to the addition of $k^{j-1} \bmod k^L$ where V_1^{+1} corresponds to S in the axioms. These operators and those for $+$ and $\times$ correspond to the basic arithmetic operations.

It is to be emphasized that definitions of the $+$, and $\times$ are given to show their dependence on the V_j^{+1}. Also they are required by the axioms of arithmetic. The purpose is definitely not to present the definitions as something new as these operators are widely used.

For instance the widely discussed networks of quantum gates are examples of the abstract models considered here for $k = 2$. In the networks the states in $\mathcal{H}^{arith}$ are represented by horizontal qubit lines and ordered products of gate operators represent operators in $B(\mathcal{H}^{arith})$. Specific examples of this for the basic arithmetic operations of addition, multiplication and modular exponentiation are described in [12,13].

It is also the case that in many physical models space and time directions can be assigned to the abstract networks. In this case the spatial ordering of the qubit lines is part of any mapping of the abstract models based on $\mathcal{H}^{arith}$ to physical models based on $\mathcal{H}^{phy}$ in which the corresponding component systems are distinguished by spatial positions. These mappings are examples of the mappings "g" discussed in Section IV. The time ordering of the quantum gates corresponds to mapping the ordering of gate operators in the abstract model to a time ordered product of physically implementable quantum gate operators. This is part of the requirement of physical implementability (Section V).

A. Definitions of the V_j^{+1}

The definition of the V_j^{+1} is straightforward. For each j let u_j be a cyclic shift [16] of period k that acts on the states $|\ell, j\rangle$ according to $u_j |\ell, j\rangle = |\ell + 1 \bmod k, j\rangle$. u_j is the identity on all states $|m, j'\rangle$ where $j' \neq j$. Define V_j^{+1} by

$$V_j^{+1} = \begin{cases} u_j P_{\neq (k-1),j} + V_{j+1}^{+1} u_j P_{(k-1),j} & \text{if } 1 \leq j < L \\ u_L & \text{if } j = L \end{cases}$$

(1)

Here $P_{(k-1),j} = |k-1, j\rangle\langle k-1, j| \otimes 1_{\neq j}$ is the projection operator for finding the j component state $|k-1, j\rangle$ and

the other components in any state. $P_{m,j}$ and u_j satisfy the commutation relation $u_j P_{m,j} = P_{m+1,j} u_j$ mod k for $m = 0, \cdots, k-1$. Also $P_{(\neq k-1),j} = 1 - P_{(k-1),j}$. This follows from the fact that the label spaces for each qubyte are one dimensional so that the operator $1_{\neq j} \otimes |j\rangle\langle j| \otimes 1_{\neq j}$ is the identity on the Hilbert space spanned by the k^L states $|\underline{s}\rangle$

This definition is implicit in that V_j^{+1} is defined in terms of V_{j+1}^{+1}. An explicit definition is given by

$$V_j^{+1} = \sum_{n=j}^{L} u_n P_{(\neq k-1),n} \prod_{\ell=j}^{n-1} u_\ell P_{(k-1),\ell}$$
$$+ \prod_{\ell=j}^{L} u_\ell P_{(k-1),\ell} \qquad (2)$$

In this equation the unordered product is used because for any p, q, $u_m P_{p,m}$ commutes with $u_n P_{q,n}$ for $m \neq n$. Also for $n = j$ the product factor with $j \leq \ell \leq n-1$ equals 1.

There are two basic properties the operators V_j^{+1} must have: they are cyclic shifts and, for each $j < L$, they satisfy

$$(V_j^{+1})^k = V_{j+1}^{+1} \qquad (3)$$

Also if $j = L$ then $(V_L^{+1})^k = 1$. To show that V_j^{+1} is a shift, let $|\underline{s}\rangle$ be a product state such that for each $m = 1, 2, \cdots, L$ the component states $|\underline{s}_m\rangle, u_m|\underline{s}\rangle, (u_m)^2|\underline{s}\rangle, \cdots, (u_m)^{k-1}|\underline{s}\rangle$ are pairwise orthonormal. It then follows from Eq. 2 and the properties of the u_m that any product state $|\underline{s}\rangle$ is orthogonal to the state $V_j^{+1}|\underline{s}\rangle$ and that V_j^{+1} is norm preserving on these states.

Assume that Eq. 3 is valid. Then for each j $(V_j^{+1})^{k^{L-j+1}} = 1$. This, and the facts that for all tensor product states $|\underline{s}\rangle$, $V_j^{+1}|\underline{s}\rangle$ is also a tensor product state which is orthogonal to $|\underline{s}\rangle$, show that V_j^{+1} is a cyclic shift. The existence of a tensor product basis that is common to all the V_j^{+1} follows from Eq. 3.

To prove Eq. 3 it is easiest to use Eq. 1. Since V_{j+1}^{+1} commutes with $u_\ell P_{n,\ell}$ for all $\ell \leq j$ and the commutation relations $P_{\neq n,j} u_j = u_j P_{\neq(n-1),j}$ and $P_{n,j} u_j = u_j P_{(n-1),j}$ hold, one has for each $m \leq k$

$$(V_j^{+1})^m = (u_j)^m \prod_{\ell=1}^{m} P_{\neq(k-\ell),j} + V_{j+1}^{+1}(u_j)^m (\sum_{\ell=1}^{m} P_{(k-\ell),j}).$$

Here $P_{\neq n,j} = 1 - P_{n,j}$. For $m = k$ the term with the product of the projection operators gives 0 and the sum of the projection operators gives unity. The desired result follows from the fact that $(u_j)^k = 1$. Also $(V_L^{+1})^k = 1$ follows directly from the definition of V_L^{+1}.

The above shows that informally the action of V_j^{+1} corresponds to addition modk^L of k^{j-1} on the product basis. This cannot yet be proved as addition mod k^L has

not yet been defined. Also the adjoint $(V_j^{+1})^\dagger$ of V_j^{+1} corresponds informally to subtraction mod k^L of k^{j-1}. This can be seen from the fact that $(V_j^{+1})^\dagger V_j^{+1} = 1$ where

$$(V_j^{+1})^\dagger = \sum_{n=j}^{L} P_{(\neq k-1),n} u_n^\dagger \prod_{\ell=j}^{n-1} P_{(k-1),\ell} u_\ell^\dagger$$
$$+ \prod_{\ell=j}^{L} P_{(k-1),\ell} u_\ell^\dagger. \qquad (4)$$

This result is obtained using the commutativity of the shifts and projection operators for different component systems.

It should be noted that the operators V_j^{+1} play an important role in quantum computation. This is the case even though for each product state $|\underline{s}\rangle$ the state $V_j^{+1}|\underline{s}\rangle$ is also a product state and is not a linear superposition of these states. The importance comes from the fact that these operators along with their efficient implementation are used to define the basic arithmetic operations for a quantum computer and to carry out quantum algorithms. For example in Shor's factoring quantum algorithm [17], they are used in the step in which the function $f_y(s) = y^s$ mod N is calculated for each component state $|\underline{s}\rangle$.

B. Plus

It is straightforward to define the plus (+) operation in terms of the V_j^{+1}. To ensure unitarity the definition will be based on states of the form $|\underline{s}, \underline{w}\rangle = |\underline{s}\rangle \otimes |\underline{w}\rangle$ that describe two L qubyte product states.

To define the + operation let $V_j^{+\ell} = (V_j^{+1})^\ell$ represent ℓ iterations of V_j^{+1}. Then + is defined by

$$+ |\underline{s}\rangle \otimes |\underline{w}\rangle = |\underline{s}\rangle \otimes V_L^{+s_L} V_{L-1}^{+s_{L-1}} \cdots V_2^{+s_2} V_1^{+s_1} |\underline{w}\rangle$$
$$= |\underline{s}, \underline{s+w}\rangle \qquad (5)$$

Here the numeral expression $|\underline{s+w}\rangle$ is defined to be that generated from $\underline{w}\rangle$ by the action of the product $\prod_{j=1}^{L} V_j^{+s_j}$. Note that the different V_j^{+1} commute.

For pairs of product states, which are first used here, the domains of the functions $\underline{s}$ and $\underline{w}$ must be different. This is based on the requirement that an algorithm must be able to distinguish components of $|\underline{s}\rangle$ from components of $|\underline{w}\rangle$. This can be achieved by setting $|\underline{s}\rangle \otimes |\underline{w}\rangle = |\underline{s*w}\rangle$ where $\underline{s*w}$ denotes the concatenation of $\underline{w}$ to $\underline{s}$. That is, $\underline{s*w}$ is a function from $1, \cdots, 2L$ to $0, \cdots, k-1$ where $\underline{s*w}(h) = \underline{s}(h)$ for $h \leq L$ and $\underline{s*w}(h) = \underline{w}(h-L)$ for $h > L$.

As defined the + operator is unitary on the Hilbert space spanned by all pairs of length L numeral expression states. Thus a reversible implementation of it is possible where the procedure makes use of the procedures for implementing the V_j^{+1}. Eq. 5 shows that the procedure can be carried out by carrying out, for each $j = 1, 2, \cdots, L$,

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s_j iterations of V_j^{+1} where s_j is the number $\underline{s}(j)$ associated with the qubyte state $|\underline{s}(j), j\rangle$ in $|\underline{s}\rangle = \otimes_{j=1}^{L}|\underline{s}(j), j\rangle$. Since $+$ is unitary, so is the adjoint, $+^{\dagger}$. Since $+$ was defined to correspond to addition modulo k^L, the adjoint corresponds to subtraction modulo k^L. That is if $+|\underline{s}\rangle \otimes |\underline{w}\rangle = |\underline{s}\rangle \otimes |\underline{s+w}\rangle$ then $+^{\dagger}|\underline{s}\rangle \otimes |\underline{s+w}\rangle = |\underline{s}\rangle \otimes |\underline{w}\rangle$.

C. Times

Here a definition of multiplication is given that is based on efficient iteration of $+$ and is similar to the method taught in primary school. The method is efficient relative to that for $+$.

Reversibility of the operations requires that the operator $\times$ be unitary. (Caution: the adjoint of $\times$ is not division.) This means that both input product states and the product state with the result must be preserved. It is also convenient to have one extra product state for storing and acting on intermediate results. This state begins and ends as $|\underline{0}\rangle$. For initial states of the form, $|\underline{s}, \underline{w}, \underline{0}, \underline{0}\rangle = |\underline{s}\rangle \otimes |\underline{w}\rangle \otimes |\underline{0}\rangle \otimes |\underline{0}\rangle$,

$$\times |\underline{s}, \underline{w}, \underline{0}, \underline{0}\rangle = |\underline{s}, \underline{w}, \underline{0}, \underline{s \times w}\rangle \qquad (6)$$

where $|\underline{s \times w}\rangle$ is the state resulting from the action of $\times$. It is supposed to correspond to the result of multiplying, $\mathrm{mod}\, k^L$, the numbers corresponding to the states $|\underline{s}\rangle$ and $\underline{w}\rangle$.

In order to define $\times$ explicitly one needs to be able to generate the states $|\underline{k^{j-1} \times w}\rangle$ corresponding to multiplication of w by k^{j-1}. For each $j = 1, \cdots, L$ these states are added to themselves s_j times. The final result is obtained by adding all the resulting states so obtained. Details are provided in the Appendix.

D. Required Properties of the V_J^{+1}, Plus, Times

As was noted the operators $V_j^{+1}, +, \times$ must satisfy the properties expressed by the axioms for modular arithmetic. These include the axioms for arithmetic [9,10] modified for modularity and the p[resence of L successors, and possibly axioms for a commutative ring with identity [11].

Properties that must be satisfied include that expressed by Eq. 3 and the requirements that the successor operations commute with $+$, (i.e. $+(1 \otimes V_j^{+1}) = (1 \otimes V_j^{+1})+$), the existence of additive and multiplicative identities, which are the states $|\underline{0}\rangle$ and $|\underline{1}\rangle = V_1^{+1}|\underline{0}\rangle$, and the distributivity of $\times$ over $+$. Also $+$ and $\times$ are associative and commutative.

Proof of these properties from the definitions and Eq. 3, which has already been proved, is straight forward and will not be given here. Note that the proofs of some of the properties do use the corresponding properties of the numbers appearing in the exponents. For example to prove that addition is commutative, $|\underline{s+w}\rangle = |\underline{w+s}\rangle$, Eqs. 5 and 2 give $|\underline{s+w}\rangle = \prod_{h=1}^{L}(V_j^{+1})^{s_h+w_h}|\underline{0}\rangle$ and $|\underline{w+s}\rangle = \prod_{h=1}^{L}(V_j^{+1})^{w_h+s_h}|\underline{0}\rangle$. The equality of these two states follows from $s_h + w_h = w_h + s_h$ for each h.

IV. PHYSICAL HILBERT SPACE MODELS

The Hilbert space models described so far are purely abstract in that they do not refer to any physical properties. They do however, serve as a common reference point for models based on physical properties of physical systems. They also give a useful method to associate numbers with quantum states of these systems.

To begin, let A and B be sets of L and k different physical parameters or values of some physical properties or observables $\hat{A}$ and $\hat{B}$. The A parameters are used to distinguish or label different components of a composite quantum system and B is a set of values of a different physical property associated with each component system. For example A could be a set of L arbitrary locations of component spin $1/2$ systems on a 2 dimensional surface and $B = \{\uparrow, \downarrow\}$ denoting spin aligned along or opposite some axis of quantization. Another example, representative of NMR quantum computation [6–8], has A as a set of hyperfine splittings of nuclear spin states and $B = \{\uparrow, \downarrow\}$. Here the values of A must contain sufficient information so the physical process can distinguish between the different nuclear spins.

Let $\underline{t}$ be any function from A to B and $|\underline{t}\rangle = \otimes_{a\epsilon A}|\underline{t}(a), a\rangle$ be the corresponding tensor product state. Let $\mathcal{H}^{phy} = \otimes_{a\epsilon A}\mathcal{H}_a$ be the k^L dimensional Hilbert space spanned by all the states $|\underline{t}\rangle$. Each $\mathcal{H}_a$ is a k dimensional Hilbert space spanned by states of the form $|h, a\rangle$ where $h\epsilon B$.

The presence of a as a separate part in each component state $|\underline{t}(a), a\rangle$, and not as a state subscript as in $|\underline{t}(a)\rangle_a$, is essential as an algorithm uses the value of a to distinguish the different component systems. This is based on the view that the state of the composite quantum system contains all the quantum information available to the algorithm. In particular the states must contain sufficient information so that the algorithm can distinguish among the component systems. This is especially the case for any algorithm whose dynamics is described by a Hamiltonian that is selfadjoint and time independent. This is an example of Landauer's dictum "Information is Physical" [1].

This description can be generalized in that the physical property observable $\hat{B}$ of the component systems can depend on the values of a in A. An example this, which also has different component systems replaced by different degrees of freedom of one system, is shown by an ion trap example [18]. Here the states of one degree of freedom are the ground and first excited state of the ion in the harmonic well trap. The corresponding states of the other are the ground and first excited electronic state of

the ion. This type of generalization will not be pursued here.

A. Representation of Numbers and Arithmetic Operations in $\mathcal{H}^{phy}$

The goal here is for states in $\mathcal{H}^{phy}$ to represent numbers. However, it is clear that, a priori, neither the product states $|\underline{t}\rangle = \otimes_{a\epsilon A}|\underline{t}(a),a\rangle$ nor linear superpositions of these states represent numbers. For the $|\underline{t}\rangle$ the reason is that there is no association between the labels a and powers of k; also there is no association between the range set B of $\underline{t}$ and the numbers $0,1,\cdots,k-1$.

This can be remedied by use of unitary maps from $\mathcal{H}^{arith}$ to $\mathcal{H}^{phy}$ that preserve the tensor product structure. One way of doing this is to let g and d be any bijections (one-one onto) maps from $1,2,\cdots,L$ to A and from $0,1,\cdots,k-1$ to B. For each pair g,d and each j there is a corresponding unitary operator $w_{g,d,j}$ that maps states $|h,j\rangle$ in $\mathcal{H}_j$ where $0 \geq h \geq k-1$ to states in $\mathcal{H}_{g(j)}$ according to $w_{g,d,j}|h,j\rangle = |d(h),g(j)\rangle$. This induces a unitary operator $W_{g,d} = \otimes_{j=1}^{L}w_{g,d,j}$ from the product space $\mathcal{H}^{arith}$ to $\mathcal{H}^{phy}$ where

$$W_{g,d}|\underline{s}\rangle = \otimes_{j=1}^{L} w_{g,d,j}|\underline{s}(j),j\rangle$$
$$= \otimes_{j=1}^{L} |d(\underline{s}(j)),g(j)\rangle = |\underline{s}_g^d\rangle. \quad (7)$$

Here $|\underline{s}_g^d\rangle$ is the physical parameter based state in $\mathcal{H}^{phy}$ that corresponds, under $W_{g,d}$ to the number state $|\underline{s}\rangle$ in $\mathcal{H}^{arith}$.

This process can be inverted, using the adjoint $W_{g,d}^{\dagger}$ to relate physical parameter states in $\mathcal{H}^{phy}$ to number states in $\mathcal{H}^{arith}$. One has

$$W_{g,d}^{\dagger}|\underline{t}\rangle = \otimes_{a\epsilon A} w_{g,d,g^{-1}(a)}^{\dagger}|\underline{t}(a),a\rangle$$
$$= \otimes_{a\epsilon A} |d^{-1}(\underline{t}(a)),g^{-1}(a)\rangle = |\underline{t}_{g^{-1}}^{d^{-1}}\rangle. \quad (8)$$

Here $|\underline{t}_{g^{-1}}^{d^{-1}}\rangle$ is the number state in $\mathcal{H}^{arith}$ corresponding to the physical state $|\underline{t}\rangle$. Note that $W_{g,d}^{\dagger} = W_{g^{-1},d^{-1}}$ where g^{-1},d^{-1} are the inverses of g and d, and $w_{g^{-1},d^{-1},a} = w_{g,d,g^{-1}(a)}^{\dagger}$.

The operators $W_{g,d}$ also induce representations of the V_j^{+1}, $+$, and $\times$ operators on the physical parameter states in $\mathcal{H}^{phy}$. For the V_j^{+1} one defines $V_{g,j}^{d,+1}$ by

$$V_{g,j}^{d,+1} = W_{g,d}V_j^{+1}W_{g,d}^{\dagger}. \quad (9)$$

An equivalent definition can be given by direct reference to the maps g,d and the operators $w_{g,d,j}$:

$$V_{g,j}^{d,+1} = \sum_{n=j}^{L} u_{g(n)}^d P_{\neq d(k-1),g(n)} \prod_{\ell=j}^{n-1} u_{g(\ell)}^d P_{d(k-1),g(\ell)}$$
$$+ \prod_{\ell=j}^{L} u_{g(\ell)}^d P_{d(k-1),g(\ell)}. \quad (10)$$

Here $P_{d(k-1),g(\ell)} = w_{g,d,\ell}P_{k-1,\ell}w_{g,d,\ell}^{\dagger}$ and $u_{g(\ell)} = w_{g,d,\ell}u_{\ell}w_{g,d,\ell}^{\dagger}$.

In a similar fashion one can use the $W_{g,d}$ to define the operator $+_{g,d}$ acting on the physical parameter states in $\mathcal{H}^{phy} \otimes \mathcal{H}^{phy}$. The definition is based on that given for the operator $+$ acting on $\mathcal{H}^{phy} \otimes \mathcal{H}^{phy}$ Eq. 5. One has

$$+_{g,d} = (W_{g,d} \otimes W_{g,d}) + (W_{g,d}^{\dagger} \otimes W_{g,d}^{\dagger}). \quad (11)$$

The operator $\times_{g,d}$ is defined similarly from $\times$ as defined in the Appendix.

It is clear from the above that there is no unique correspondence between states in the arithmetic and physical Hilbert spaces. There are $L!$ possible bijections g and $k!$ possible bijections d. Thus some or many of the $L!k!$ unitary operators $W_{g,d}$ associate a different physical parameter state $|\underline{s}_g^d\rangle$ with the number state $|\underline{s}\rangle$. Conversely the g and d dependence of $W_{g,d}^{\dagger}$ shows that many different number states $|\underline{t}_g^d\rangle$ can be associated with the physical state $|\underline{t}\rangle$. The multiplicity of these correspondences depends on the states $|\underline{s}\rangle$ or $|\underline{t}\rangle$ and the choices of g and d.

It follows from the unitarity of $W_{g,d}$ that if the operators V_j^{+1}, $+$, $\times$ and the states $|\underline{s}\rangle$ in $\mathcal{H}^{arith}$ satisfy the axioms of modular arithmetic, then so do the operators $V_{g,j}^{d,+1}$, $+_{g.d}$, $\times_{g,d}$ and states $|\underline{s}_g^d\rangle$ in $\mathcal{H}^{phy}$. In this way all the states $|\underline{s}_g^d\rangle$ in $\mathcal{H}^{phy}$ and the operators $V_{g,j}^{d,+1}$, $+_{g,d}$, $\times_{g.d}$ are a model of the axioms of modular arithmetic. The fact that superposition of the states $|\underline{s}_g^d\rangle$ plays an important role in quantum computation does not affect this conclusion.

This argument also applies to any unitary map U from $\mathcal{H}^{arith}$ to $\mathcal{H}^{phy}$ independent of whether U is tensor product preserving or not. However most of these maps are not of interest because the operators $UV_j^{+1}U^{\dagger}$ are not physically implementable (Section V). Also the states $U|\underline{s}\rangle$ nay not be stable or even preparable.

B. Grover's and Shor's Algorithms

Since the spaces $\mathcal{H}^{arith}$ and $\mathcal{H}^{phy}$, and arithmetic models constructed on these spaces are unitarily equivalent, one might think that dynamically an algorithm is independent of the unitary map used. This is not true in general even if one restricts the maps to have the form of $W_{g,d}$: some algorithms are independent of these maps and others are not.

To see this one notes that dynamically any quantum algorithm carried out on a composite physical system must be sensitive to the values of the physical parameters for the system. This means that the physical dynamics of an algorithm must be described by some evolution operator acting on the states in $\mathcal{H}^{phy}$ or some other physical model of the system states. The physical dynamics is not described on $\mathcal{H}^{arith}$.

It follows that any algorithm that can be described in terms of states based on physical parameters is independent of the unitary maps $W_{g,d}$. The dynamics does not depend on these maps because what number a physical state represents is irrelevant to the algorithm. On the other hand, algorithms that compute numerical functions must be described on $\mathcal{H}^{arith}$ as number is of the essence for these. It follows that the dynamics of these algorithms depends on the maps $W_{g,d}$.

Grover's Algorithm [19] and Shor's Algorithm [17] are examples of the two types of algorithm. Grover's Algorithm corresponds to a quantum search of a set of data where each element of the data base corresponds to a quantum state. The goal is to find the one unknown but unique state with some property different from the others. Here the quantum state representing each data element will be taken to be a tensor product of qubit states. This is not necessary, as Lloyd [20] has shown. However, the price for this is the need for an exponential overhead of resources.

Here the relevant feature of Grover's Algorithm is that it can be both defined and implemented on $\mathcal{H}^{phy}$ with no reference to numbers represented by states in $\mathcal{H}^{arith}$. To see this let $k = 2$ and $B = \{\uparrow, \downarrow\}$ for spin up, spin down. The initial state can be written as $\psi = (1/\sqrt{N})\sum_{\underline{t}}|\underline{t}\rangle$ where $|\underline{t}\rangle = \otimes_{a\epsilon A}|\underline{t}(a), a\rangle$ and $N = 2^L$.

Dynamically Grover's Algorithm [19] consists of iterations of the unitary operator $-WI_\uparrow WI_{t_u}$ on $\mathcal{H}^{phy}$. Here $I_\uparrow = 1 - 2|\uparrow\rangle\langle\uparrow|$ where $|\uparrow\rangle$ is the state with all L systems in the $|\uparrow\rangle$ state. $I_{t_u} = 1 - 2|\underline{t_u}\rangle\langle\underline{t_u}|$ and W is the Walsh Hadamard transformation. Here $|\underline{t_u}\rangle$ is the unknown product state that is to be amplified, and $W = \otimes_{a\epsilon A}(1/\sqrt{2})(\sigma_x + \sigma_z)_a$ is a tensor product of single qubit operators. The σ_x, σ_z are the Pauli spin operators and $\psi = W|\uparrow\rangle$.

Shor's Algorithm [17] for finding the two prime factors of a large number is quite different in that it is essential that the tensor product states represent numbers. This can be seen from the steps of the algorithm

$$\frac{1}{\sqrt{N}}\sum_{\underline{s}}|\underline{s}\rangle|\underline{i}\rangle \Longrightarrow \frac{1}{\sqrt{N}}\sum_{\underline{s}}|\underline{s}\rangle|\underline{f_m(s)}\rangle$$
$$\Longrightarrow \frac{1}{N}\sum_{\underline{w}}|\underline{w}\rangle\sum_{\underline{s}}e^{-2\pi i ws/N}|\underline{f_m(s)}\rangle \tag{12}$$

Here $|\underline{i}\rangle$ is the initial product state, usually shown as a constant sequence of $0s$. f_m is a numerical function defined by $f_m(x) = m^x$ mod M where m and M are relatively prime. The number M, which is to be factored, and N are related by $M^2 \leq 2^N \leq 2M^2$ [17,22].

Eq. 12 shows that the dynamics of Shor's algorithm can be initially formulated as a unitary step operator U_{Sh} acting on $\mathcal{H}^{arith}$. However, physically, the dynamics is represented by the operator $W_{g,d}U_{Sh}W_{g,d}^\dagger$ acting on $\mathcal{H}^{phy}$. This shows that physically the dynamical imple-

mentation of Shor's Algorithm depends on the numberings g and d of the physical parameter sets A and B.

More generally the requirement that the numerical function calculated by the algorithm be invariant under any unitary map from $\mathcal{H}^{arith}$ to $\mathcal{H}^{phy}$ means that the physical implementation of the algorithm depends on the unitary map. For example, let $W_{g,d}$ be a unitary map as defined by Eq. 7 and A be a set of space locations of spin $1/2$ systems with spin up ($\uparrow$) spin down ($\downarrow$) representing (through d^{-1}) $0, 1$. Then the algorithm dynamics clearly depends on g as g determines which space location is associated with which power of 2. A similar argument holds for the dynamics dependence on d. Also the correct interpretation of the measurement of the output depends on both g and d.

V. EFFICIENT IMPLEMENTABILITY OF ARITHMETIC OPERATIONS

Probably the most important requirement is that of efficient implementablity of basic arithmetic operations. This means that, for states of a physical system to represent numbers, it must be possible to physically implement these operations and the implementation must be efficient. This includes at least the operations described by the axioms as efficient implementation of these is a necessary condition for states of a quantum system to represent numbers.

In the case of the $V_{g,j}^{d,+1}$ physical implementability means there must exist a physically realizable Hamiltonian $H_{g,j}^d$ such that for some time t_j, $U_{g,j}^d(t_j) = e^{-iH_{g,j}^d t_j}$ corresponds to carrying out $V_{g,j}^{d,+1}$ on the states of the system. As $V_{g,j}^{d,+1}$ is unitary, one has $e^{-iH_{g,j}^d t_j} = V_{g,j}^{d,+1}$. The presence of the indices d, g shows the dependence of $H_{g,j}^d$ on the $W_{g,d}$.

Efficient implementation means that the time t_j must be short. For microscopic systems this is equivalent to the condition that t_j must be less than the decoherence time t_{dec}. If the Hamiltonian and system are such that $V_{g,j}^{d,+1}$ is carried out in a number n_j of basic switching steps of duration Δ, then $n_j = t_j/\Delta < t_{dec}/\Delta$ [5] must hold.

For macroscopic systems the efficiency requirement is different as $t_{dec} << \Delta$. In this case n_j must be polynomial and not exponential in L. This means that $n_j = O(L^c)$ with $c \geq 0$ and c not too large. $O()$ means "of the order of".

The efficiency requirement is much stricter for microscopic systems than for macroscopic ones. The reason is that for most systems t_{dec} is small [5]. This is one reason why quantum computers are so hard to implement compared to macroscopic computers. However, the requirement that n_j be polynomial in L would also apply to any microscopic system for which t_{dec}/Δ is very large, (e.g. t_{dec} is several hours or even longer).

The above is rather general in that it assumes that for each j there is a distinct Hamiltonian $H_{g,j}^d$ to implement $V_{g,j}^{d,+1}$. However for many systems all the $V_{g,j}^{d,+1}$ may be implemented by just one Hamiltonian H_g^d with the different values of j expressed by different states of some ancillary systems.

The requirement of efficient implementation is the reason that the $V_{g,j}^{d,+1}$ are defined separately for each j rather than defining them from $V_{g,1}^{d,+1}$ by $V_{g,j}^{d,+1} = (V_{g,1}^{d,+1})^{k^{j-1}}$. Here $V_{g,1}^{d,+1}$ corresponds to the successor operation "$+1$" in axiomatic arithmetic [9,10]. The exponential dependence on j shown by this equation shows that if efficient implementation were required just for $V_{g,1}^{d,+1}$, then carrying out of the $V_{g,j}^{d,+1}$ is not efficient as exponentially many repetitions of the procedure for $V_{g,1}^{d,+1}$ would be required.

For many physical systems, efficient implementation of the $V_{g,j}^{d,+1}$ can be carried out by shifting the procedure for implementation of $V_{g,1}^{d,+1}$ along path g in A until a component system in the state $|g(j)\rangle$ is encountered. At this point implementation of $V_{g,1}^{d,+1}$ is started.

Efficient implementability for the basic arithmetic operations also implies that there exist Hamiltonians $H_{g,d}^+$ and $H_{g,d}^\times$ that efficiently carry out $+_{g,d}$ and $\times_{g,d}$. Since the definitions of $+$ and $\times$ are given in terms of the V_j^{+1},(Eq. 5 and the Appendix), it follows that if the $V_{g,j}^{d,+1}$ can be efficiently implemented, so can $+_{g,d}$ and $\times_{g,d}$. For microscopic systems the fact that the times $t_+, t_\times$ required for these implementations are greater than those for the $V_{g,j}^{d,+1}$ means that the values of L for which $t_+ < t_{dec}$ and $t_\times < t_{dec}$ may be less than those possible for just the $V_{g,j}^{d,+1}$.

Another aspect of the efficient implementability condition is that the thermodynamic resources required to implement $V_{g,j}^{d,+1}$ must be polynomial and not exponential in j. This takes account of the fact that all computations occur in a noisy environment and one must spend thermodynamic resources to protect the system from errors. This is especially the case for quantum computation for which entanglements of states that develop as the computation progresses must be protected from decoherence [23–25]. Methods of protecting these states include the use of quantum error correction codes [26] and possibly generation and use of EPR pairs [27]. These considerations are another reason why it is important to minimize the time required to implement $V_{g,j}^{d,+1}$.

There are many physical systems where the resources needed to implement $V_{g,j}^{d,+1}$ (other than those involved in the shift) are either independent of j or are at most polynomial in L. The needed resources do not depend exponentially on j or L. These systems satisfy the requirement of efficient implementability. There are others that do not. Consider, for example, a 1-D lattice of systems where the intensity of environmental interference and noise grows exponentially with j. Here the thermodynamic resources needed to protect the system from decoherence, etc., would grow exponentially with j. Another simpler type of system that would be excluded would be a row of isolated harmonic oscillator potentials each containing a single spinless particle. The proposed two qubit states are the ground and first excited states in the well. However the spring constants of the wells depend exponentially on j. For example the spring constant $p(j+1)$ of the $j+1st$ well is related to that for the jth well by $p(j+1) = kp(j)$.

For networks of quantum gates efficient implementation of the basic arithmetic operations has two components. The number of quantum gates (or steps) in the network must be polynomial in L, as in [12,13], and the resources needed to implement individual quantum gates must be polynomial in the locations of the individual systems addressed by each gate. In the physical models described above, this second requirement is not satisfied as resources needed to implement a quantum gate between the jth and $j'th$ qubits depend exponentially on j and j'. The fact that one would not build such models or could not build such models for large L is not relevant here.

The condition of efficient implementability also places restrictions on the values of k allowed for $k - ary$ representations. In general values of k are used that are quite small (e.g. $k = 2$, $k = 10$, etc.). Except for special cases, $k = 1$ (unary) representations are excluded as arithmetic operations are exponentially hard. Also the value of k cannot be too large. One reason is that there are physical limitations on the amount of information that can be reliably stored and distinguished per unit space time volume [20]. Also the requirement of efficient implementation enters in that for large k (e.g. $k = 10^6$), even a simple process such as adding two single digit numbers becomes quite lengthy.

VI. IS THE MODEL $\mathcal{H}^{ARITH}$ NECESSARY?

The preceding was based on first constructing a purely mathematical Hilbert space model $\mathcal{H}^{arith}$ for mdoular arithmetic and then using this to construct a physical model on a space $\mathcal{H}^{phy}$ that has the same tensor product structure as $\mathcal{H}^{arith}$. The question arises if the purely mathematical model based on $\mathcal{H}^{arith}$ is necessary. Can one go directly from the axioms of modular arithmetic to physical models without the use of the model based on $\mathcal{H}^{arith}$?

In general this is possible as any structure, physical or mathematical, that satisfies the axioms is acceptable. However, the intermediate mathematical models serve as a useful reference point for discussions. This is clear from the literature in which much use is made of such a model. For instance any reference to product qubit states $|\underline{0}\rangle, |0110110\cdots\rangle$, etc. and linear superpositions of these states is implicitly using a model based on $\mathcal{H}^{arith}$.

Another point, already noted, is that the axioms of arithmetic, modular or not, make no mention of efficient implementability. Models based on unary representations are just as valid as are any others. This is true even if additional axioms are added giving the properties of the V_j^{+1} operators.

This raises the following questions: Suppose one starts with an arbitrary quantum system with states in a space $\mathcal{H}^{phy}$ whose tensor product structure (if any) is unknown. Can operators, indexed by values in a set of physical parameters for the system, be defined with properties such that they satisfy the axioms of modular arithmetic? As will be seen in the following, this seems possible. If one also requires that the operators and those for the basic arithmetic operations be efficiently implementable, does it follow that $\mathcal{H}^{phy}$ must have a tensor product structure based on the defined operators and their properties? At present, the answer is not known.

To be specific, the interest is in constructing a model of arithmetic $\mod k^L$ directly on the state space $\mathcal{H}^{phy}$ of a quantum system where $\mathcal{H}^{phy}$ has an arbitrary tensor product structure. A set A of L operators V_a on $\mathcal{H}^{phy}$ indexed by the physical parameters $a\epsilon A$ is required to have properties that are necessary conditions for $\mathcal{H}^{phy}$ to have the tensor product structure suitable for length L $k-ary$ representations of numbers. These properties are,

1. Each V_a is a cyclic shift.

2. The V_a all commute with one another.

3. For each $a\epsilon A$, if $(V_a)^k \neq 1$ there is a unique $a' \neq a$ such that $(V_a)^k = V_{a'}$.

4. For each a', if there is an $a \neq a'$ such that $(V_a)^k = V_{a'}$, then a is unique.

5. There is just one a for which $(V_a)^k = 1$.

6. For just one a there are no a' such that $(V_{a'})^k = V_a$.

The properties reflect those possessed by the V_j^{+1}, note especially Eq. 3. Properties 3-6 can be used to establish a numbering of the label set A with the maximum and minimum labels given by properties 5 and 6. The commutativity and cyclic shift properties [16] give the existence of of a set $\mathcal{B}$ of pairwise orthogonal subspaces of states such that for each a and each subspace β in $\mathcal{B}$, $V_a\beta$ is in $\mathcal{B}$ and is orthogonal to β. In the special case that the subspaces in $\mathcal{B}$ are one dimensional, the subspaces β in $\mathcal{B}$ correspond to pairwise orthogonal states $|\beta\rangle$ such that for each $|\beta\rangle$ in $\mathcal{B}$, $V_a|\beta\rangle$ and $|\beta\rangle$ are orthogonal.

One can use property 3 along with iterations $(V_a)^h$ for $h = 0, 1, \cdots k-1$ for each a to generate a cyclic ordering or numbering of the states in $\mathcal{B}$ and show that the set contains k^L states. However none of this is sufficient to select a state as the zero state. This must be done by making an arbitrary choice.

7. There is a unique state $|\beta_{\underline{0}}\rangle$ in $\mathcal{B}$ which is the zero state.

Based on this choice one can associate with each string of numbers, $n_L, n_{L-1}, \cdots n_\ell, \cdots, n_2, n_1 = \underline{n}$ with $0 \leq n_\ell \leq k - 1$ for each ℓ a unique state $|\beta_{\underline{n}}\rangle$. The association is given by

$$|\beta_{\underline{n}}\rangle = \prod_{\ell=1}^{L} (V_{a_\ell})^{n_\ell} |\beta_{\underline{0}}\rangle.$$

where the properties of the V_a show that the states $|\beta_{\underline{n}}\rangle$ for different number strings $\underline{n}$ are orthogonal.

The above can also be used to define addition as in Eq. 5 and show that $|\beta_{\underline{0}}\rangle$ is the additive identity. This and use of the discussion in Section III suggests that these operators and the associated states do satisfy the axioms of arithmetic $\mod k^L$. However examples can be constructed to show that it is very unlikely that the existence of operators with these properties are sufficient conditions for $\mathcal{H}^{phy}$ to have a tensor product structure suitable for $k - ary$ representations of length L. If one adds the additional requirement that these operators be efficiently implementable, then it is an open question if all these conditions are sufficient to require that $\mathcal{H}^{phy}$ has a tensor product structure suitable for $k - ary$ representations of length L.

VII. DISCUSSION

Several points about the work done here should be noted. The state descriptions of composite quantum systems used in this paper have not taken account of whether or not the component systems are distinguishable by properties other than those explicitly shown in the states. This is based on the consideration that the only properties used by a quantum algorithm are those expressed explicitly in the states and operators representing the basic arithmetic operations. For indistinguishable systems, it is suspected that taking account of their bosonic or fermionic nature, as has been done elsewhere [28,29], will not change the results obtained. However, this must be investigated.

The condition of efficient implementation of the basic arithmetic operations is the main restrictive condition on states of quantum systems that represent numbers. As noted it excludes $k = 1$ and large k. It also greatly restricts which unitary operators from $\mathcal{H}^{arith}$ to $\mathcal{H}^{phy}$ are allowed. To see this note that any unitary operator U, tensor product preserving or not, from $\mathcal{H}^{arith}$ to $\mathcal{H}^{phy}$ gives a model of the axioms of modular arithmetic on $\mathcal{H}^{phy}$. The numbers are represented by the states $U|\underline{s}\rangle$ and the basic operators by $UV_j^{+1}U^\dagger$ and $(U \otimes U) + (U^\dagger \otimes U^\dagger)$ and similarly for $\times$. However most of these U can be excluded because the corresponding basic operators on $\mathcal{H}^{phy}$ are not efficiently implementable. Also for most

U there is no way to physically prepare the states $U|\underline{s}\rangle$. This is the main reason for the restriction that U be tensor product preserving with the form of $W_{g,d}$.

Unfortunately there is no way to define exactly which U operators are allowed and which are not. The reason is that there is no way to precisely define the meaning of physical realizability. One needs an hypothesis for physical realizability equivalent to the Church-Turing Hypothesis [31,32,30] for computable functions. Earlier attempts to characterize realizable physical procedures as collections of instructions [33,35], or state preparation and observation proceedures as instruction booklets or programs for robots [34] have not been generally accepted. This problem also arises in describing exactly the class of tasks that a quantum robot [36] can carry out.

Another aspect of the representation of numbers by quantum states is that the sets of numbers $1,\cdots,L$ and $0,\cdots,k-1$ have been used to describe $k-ary$ representations of numbers of length L by quantum states. For example numbers in either of these sets are used to describe the V_j^{+1} operations. Also the definitions of $+$ and $\times$ were given in terms of numbers of iterations of V_j^{+1} and $+$ respectively.

Two components of this should be noted. One is that the role of these numbers is limited to the dynamical implementation of the $V_{g,j}^{d,+1}$, $+_{g,d}$, and $\times_{g,d}$. For example, any method based on a Hamiltonian H_g^d that implements $V_{g,j}^{d,+1}$ as a translation of a procedure for implementing $V_{g,1}^{d,+1}$ by j sites along g requires motion along g until the site $g(j)$ is reached. This can be done by repeated subtraction of 1 from j, interleaved with motion of some system, such as a head or quantum robot [36], along g until $g(j)$ is reached. Also the "carry 1" operation, which is part of $V_{g,j}^{d,+1}$ means that motion along the remaining $L-j$ elements of path g must be built into H_g^d.

Similar arguments apply for the efficient carrying out of the $+_{g,d}$ operation as this requires up to k iterations of $V_{g,j}^{d,+1}$ for each j. One method of implementation requires interleaving the implementation of a procedure for $V_{g,j}^{+1}$ with subtractions of 1 from a state $|\underline{s}_j\rangle$, Eq. 5, until $|\underline{0}_j\rangle$ is obtained.

Implementation of these operations by quantum systems means that numbers up to L and k must also be represented by quantum states of systems. These systems can either be mobile and part of the head or fixed external systems. Thus the arguments and conditions already discussed apply to these representations too.

The other component is that the magnitudes of the numbers represented by the states of systems that are part of the dynamics are exponentially smaller than those represented by the system on which the dynamics is acting. States of a composite quantum system satisfying the conditions for $k-ary$ number representations of length L, represent the first k^L numbers. Numbers appearing in the dynamics range up to k and $L = \log_k k^L$. This exponential decrease is a consequence of the requirement of efficient implementability of arithmetic operations.

The conditions discussed in this paper, including the requirement of efficient physical implementability, also apply to the quantum states of ancillary systems that are used to implement the dynamics of an algorithm. This is evident in any algorithm which interleaves evaluation of some numerical function with carrying out an action until a specified function value is reached. For instance, implementation of the $V_{g,j}^{d,+1}$, e.g. by use of a head or quantum robot with an on board quantum computer [36], would require a quantum computer with at least $O([\log_m (L)] + 1)$ qubytes for an $m - ary$ representation of numbers up to L. ($[-]$ denotes the largest integer in.) Here the dynamics that carries out these operations is subject to all the requirements described so far. It is also part of the dynamics for implementing $V_{g,j}^{d,+1}$.

These considerations suggest that it may not be possible to describe the representation of numbers by states of a composite quantum system without the use of states of other systems already assumed to represent numbers. These states are part of the dynamics of the basic arithmetic operations.

Whether this is true or not is a question for the future. However, if this impossibility is the case, one is helped by the fact that the number of states needed to represent numbers in the dynamics is exponentially smaller than the number of states representing numbers of the composite system on which the dynamics acts.

Finally it should be noted that much of the discussion, including the efficient implementability condition, which has been applied to microscopic quantum systems, also applies to macroscopic quantum systems. In this case $t_{dec} \ll t_{sw}$ so the limitation that the number of steps is $< t_{dec}/t_{sw}$ is not applicable. Instead efficient implementation means that there exists a dynamics such that the number of steps needed to carry out arithmetic operations is polynomial in L. Also the states of the system used to represent numbers are those that are stabilized by the interactions with the environment, the "pointer states" [37–39]. The fact that these conditions are much less onerous than the limitations on microscopic systems is shown by the widespread use of macroscopic computers and counting devices and timers.

In conclusion it is reemphasized that this work is one approach to making explicit the assumptions and conditions involved in the representation of natural numbers by states of quantum systems. It is based on separating the mathematical concept of numbers, as models of a set of axioms, from the physical concept of efficient implementabiliy of the basic arithmetic operations described by the axioms. Whether this approach will turn out to be a good one or not depends on future work.

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APPENDIX: DEFINITION OF $\times$

The goal is to define a unitary times operator according to Eq. 6 based on efficient iteration of the $+$ operator. To this end define $Q_j(2,3)$ for $j = 1, \cdots, L$ as operators on the second and third product states that convert

$|\underline{s}, \underline{w}, \underline{w0^{j-1}}, \underline{z}\rangle$ to $|\underline{s}, \underline{w}, \underline{w0^{j}}, \underline{z}\rangle$. It has the effect of multiplying $|\underline{w0^j}\rangle$ by k. An efficient reversible implementation of this, acting on the state $|\underline{s}, \underline{w}, \underline{y}, \underline{z}\rangle$ is obtained by subtraction, mod k, of the $L - j + 1st$ component qubyte state of $|\underline{w}\rangle$ from the Lth component state of $|\underline{y}\rangle$, shifting all the elements of $|\underline{y}\rangle$ by one site and putting the result of the subtraction at the newly opened first site. This works because, if $|\underline{y}\rangle = |\underline{w0^{j-1}}\rangle$, then $|\underline{y}_L\rangle = |\underline{w}_{L-j+1}\rangle$. The result, $|\underline{0}_L\rangle$, of the subtraction is moved to the first site of $|\underline{y}\rangle$ after the shift. One has

$$Q_j(2,3)|\underline{s}, \underline{w}, \underline{y}, \underline{z}\rangle = |\underline{s}, \underline{w}, \underline{y}', \underline{z}\rangle \tag{13}$$

where $|\underline{y}'_{j+1}\rangle = |\underline{y}_j\rangle$ for $1 \le j \le L - 1$ and $|\underline{y}'_1\rangle = |\underline{y}_L\rangle \ominus |\underline{w}_{L-j+1}\rangle$. Here $\ominus$ denotes subtraction mod k. Note that $Q_j(2,3)$ is unitary.

The operator $\times$ is defined from the $Q_j(2,3)$ and $+$ by

$$\times |\underline{s}, \underline{w}, \underline{y}, \underline{z}\rangle = Q_L(2,3)(+_{3,4})^{s_L} Q_{L-1}(2,3)(+_{3,4})^{s_{L-1}}$$
$$\cdots, (+_{3,4})^{s_2} Q_1(2,3)(+_{3,4})^{s_1} +_{2,3} |\underline{s}, \underline{w}, \underline{y}, \underline{z}\rangle$$

Here $+_{m,n}$ carries out the action defined in Eq. 5 on the mth and nth product state. The mth state remains unchanged in this action. s_h is the number $\underline{s}(h)$ in the state component $|\underline{s}(h), h\rangle$ of $|\underline{s}\rangle$. Note that since each operator in the righthand product of the equation is unitary, so is $\times$.

To see that $\times$ as defined above does carry out the intended multiplication operation on initial states of the form $|\underline{s}, \underline{w}, \underline{0}, \underline{0}\rangle$ one carries out the action of the $2L + 1$ operators shown above. The steps give

$$|\underline{s}, \underline{w}, \underline{0}, \underline{0}\rangle \xrightarrow{+_{2,3}} |\underline{s}, \underline{w}, \underline{w}, \underline{0}\rangle \xrightarrow{(+_{3,4})^{s_1}} |\underline{s}, \underline{w}, \underline{w}, \underline{s_1 w}\rangle$$

$$\xrightarrow{Q_1(2,3)} |\underline{s}, \underline{w}, \underline{w0}, \underline{s_1 w}\rangle \xrightarrow{(+_{3,4})^{s_2}} |\underline{s}, \underline{w}, \underline{w0}, \underline{s_1 t + s_2 t0}\rangle$$

$$\cdots \xrightarrow{Q_L(2,3)} |\underline{s}, \underline{w}, \underline{0}, \underline{s_1 w + s_2 t0 + \cdots + s_L t0^{L-1}}\rangle$$

Note that $Q_L(2,3)$ acting on $|-, \underline{w}, \underline{w0^{L-1}}, -\rangle$ gives $|-, \underline{w}, \underline{0}, -\rangle$ in accordance with Eq. 6 as $|\underline{w0^L}\rangle = |\underline{0}\rangle$. Here $|\underline{s_1 w}\rangle$ denotes s_1 iterations of adding $|\underline{w}\rangle$ to $|\underline{0}\rangle$; also $\underline{s_j w0^{j-1}}$ denotes the result of s_j additions of $|\underline{w0^{j-1}}\rangle$ to the $4th$ product state.